

THE LATEST ADVENTURE FROM

Necromancer games

The Six Spheres of Zailhess

The Frontier: a savage area at the border of civilization inhabited by tough people and even tougher animals and magical beasts. Its frozen land is disseminated with ruins of ancient eras and of more recent periods. All have their share of perils and mysteries... and all await brave heroes that explore them!

This harsh area is the perfect field for the revival of secret rites of pure evil. In the shadow of ageless forests and mountains, hidden into ancient tunnels and ruins, a secret sect is trying to free its "dead" god from its planar prison. To do that, they need to recover a potent artifact, the Six Spheres of Zailhess™.

The Lord of the region needs help and the heroes have answered the call. Would they be able to uncover the secret plots of the sect?

Find out more at
www.NecromancerGames.com



Price: \$22.99

Page Count: 112

Authors: Luca Minutillo,
developed by Bill Webb



Released by
Kenzer & Company