

COMING IN JANUARY FROM NECROMANCER GAMES



GLADES OF DEATH

DRUID'S REVENGE

Can your PCs make it through the forest on the way to their final destination? Will they be ensnared in the mystery of dreaded ghoulish wolves, or become entangled in a battle between druids and insects that is slowly destroying a small logging village in their way? Are your PCs strong enough to enter the Canyons of Arcuri? Perhaps, they are even bold enough to enter the private, forested demiplane of the mad druid Niavark.

READ THE LEAVES

Make PCs fear the forest! Glades of Death contains new spells, new feats, and a new look at skills and how to use them in the wilderness. Guidelines for the rapid creation of new fantasy forests are also provided along with new monsters and four generic forest-based adventures designed to help bring a campaign out of the dungeon and into the wilderness.

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